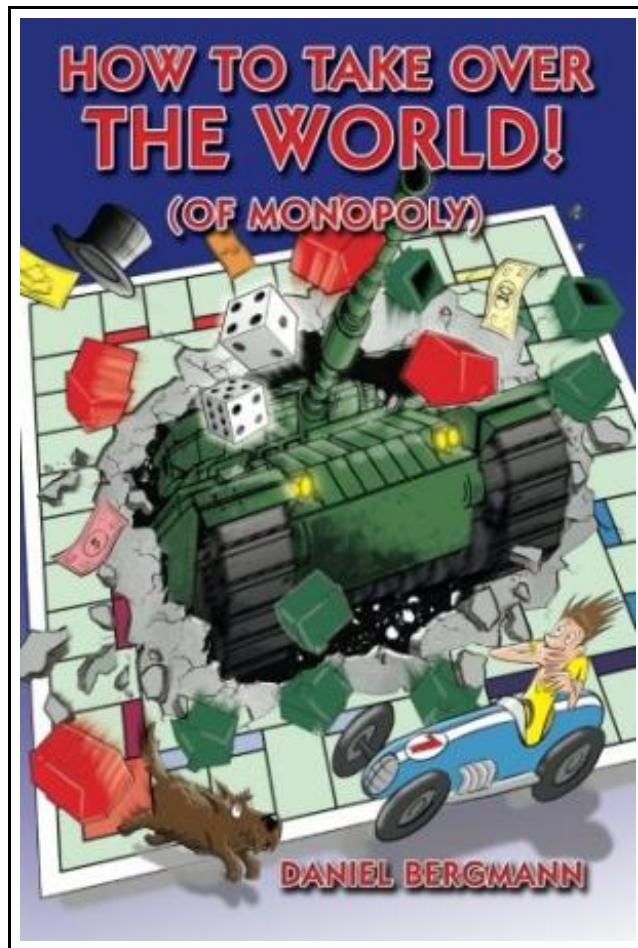


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Createspace Independent Publishing Platform, United States, 2013. Paperback. Book Condition: New. 229 x 152 mm. Language: English . Brand New Book ***** Print on Demand *****. Everything you know about Monopoly is probably wrong. Monopoly is not a game of luck, but a game of skill and strategy. Yes, dice are essential to the game, but luck is only a small factor. The 18 strategies in this book were created to hunt down and eliminate luck from your game as much as possible, and to allow you to win as close to 100 of the time as the dice will allow. Also, Monopoly is not a game of real estate, but a game of war. It is won only when one player is left - When one player remains who has not gone bankrupt. In other words, when all the other players go bankrupt, you win! That is how Monopoly is won. Not from buying, renting, or saving money, but by bankrupting your opponents. And how are you supposed to do that? Well, that's what the whole book is about! Most Monopoly strategies in other books focus on which properties to buy, but which properties a player is able to buy vary greatly from game to game because of luck, (good or bad). As these strategies therefore rely on luck, they are not really strategies. Most of the strategies in this book, however, apply no matter which properties you land on, (no matter how lucky or unlucky you are). These strategies offer many ideas on trading, mortgaging, how to expand/build, and how to out-smart your opponents. They also include three chapters about which properties to acquire or to avoid, and one that can help you turn-around a losing game! This book will teach you how to:

(1.) Take control of...

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